



Dart League Rules

*Start time is 7:15 p.m.(actual time, not bar time), unless otherwise noted. If opposing team is not there by 7:45 p.m., or within 30 minutes of the start of league, the match is forfeit, unless they have let you know ahead of time. A minimum of a 1 hour notice is required for being late or rescheduling the match.

*If you are using a sub that is not on your roster you need to put in their first AND last name in the board their first night of play. By not putting the First AND last name of your sub in will result in their games being forfeit. If you know ahead of time you are going to use a sub you can call or message Jason, before 4 p.m., to put their name in for you before that night's match.

*New player handicaps are: Men - 20 PPD / 2.0 MPR & Women - 18 / 1.8 MPR. If the new player knows his/her handicap it will be used. You can look up handicaps at www.greenamusements.com under the dart leagues/archived leagues tab.

*Distracting Behavior: If you are distracted by an opposing player while at the line throwing your darts, your team captain must issue a warning to the person right away. If distractions continue after the warning it will result in a loss of that game and any games there is a distraction thereafter. This goes for playing in person or by remote. Distractions include, but not limited to, flipping someone off, talking to the thrower while on the line, flashing, etc... If the distraction continues to be a problem there can be a ban issued by Green Amusement, you will not be allowed to throw leagues or tournaments under this ban.

*If you throw under another persons name, your team will lose all games played under that name in that match.

*If you throw on another person score you can correct it at the board by taking off the darts thrown and moving on to your name to throw, however you lose the darts already thrown. If you throw your darts before the board has changed names you lose the darts thrown but may throw the remaining dart(s).

*If your dart reads incorrectly and doesn't stick in the board (malfunction/flight out/bad throw), it is what the board says it is. If your dart sticks in the board but registered a different number you may ask your opponent if it is ok to back it up and make it register the right number. This will not be the case for remote play, if your dart reads incorrectly it will be left as is. If a board is consistently registering darts incorrectly let Green Amusement know immediately! We will get out and fix it as soon as we can. Depending on the severity of the malfunction, you may have to stop play until the board is fixed, and reschedule the rest of the match.

*There is a 2 week make up period for any rescheduled match. If both teams cannot reach an agreement to a date within the two weeks it will be given a 7-6 split with the team needing the reschedule getting the 6. If the last week of the first rotation is the week needing rescheduled it will need to be made up within 6 days to get the new schedule done.

*All forfeits will still be charged your team fee for the forfeited match to both teams of the forfeit. This will be taken from your payout at the end of the season. Any player/team that quits during a match will be forfeit for that match and banned from league play for one calendar year with no tournament play either, (Midwest & I.O.M.A.). Any team/player that quits league will have a one calendar year ban as well. These bans are going to be enforced if there is no "good reason" for quitting. Anyone quitting league is giving up any and all payouts for that league no matter the reason.